Design Meeting
16/8

Soap Box

Potion System overhaul.
by Galactic

- more effects.
- bigger bottles (more than one drink per)
- rift potion ingredients. (in rifts)
- add more to potion making
- more than just water bottles
- Flowers?

- possitive & negative
- Coat weapons in potions
- combining potions
- more than just potions from brewing Stands

- doing more to ingredients
like - grinding
      - cooking.
ybhappy - strenght 4
             but slowness)
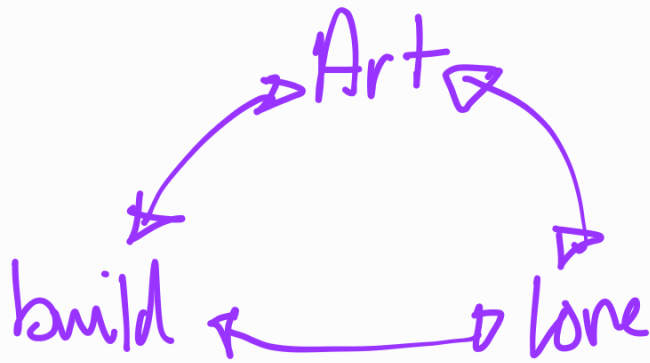brewing back to cauldrons
multiblock somthing
     maybe?
crafting O from near by
   stuff for brewing.
Rachael - rift water bottles

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maloki - maloki team work.

Communication

Question How to go from passed pitched
to being working on.

Art

build ← → lore

Player progression.

0 ——————————————→ X hours

how to show progression
how to feel progression.

| 0 — ? level | ? level — end? |
| Minecraft Armor | cushion Armor |

understanding by Rachael rose.

Armor trim Adding buffs?

galactic - us xp bar for something?

Sp3ciak - using vanilla xp as currency.

galactiz - requerments to get passed leveling points.

Cjzech - level gateing.

jyu - having everything open inslently at stort is boring.
tie it to guilds or something.

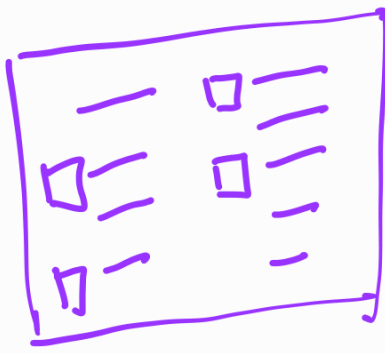Rachaelraee — having to ungrade rift key maker to make higher tear rifts.

jyn - anything can change
(side note from Rachaelrose apart from not having rifts. :!!)

Player titles
from - guilds   - Rift Statistics?
        - Achevents

Unlockable titles that you can pick from.

(note from me can they please go after name).

Progress player effects

displayes effects around player tags /player

when unlocked an seteeted.

Sp3cialk - working to add to player progress chart

- ui mock ups, with write up.