

Wanderers of the Rift

**PERIODIC UPDATE
2025/10/04**

Agenda

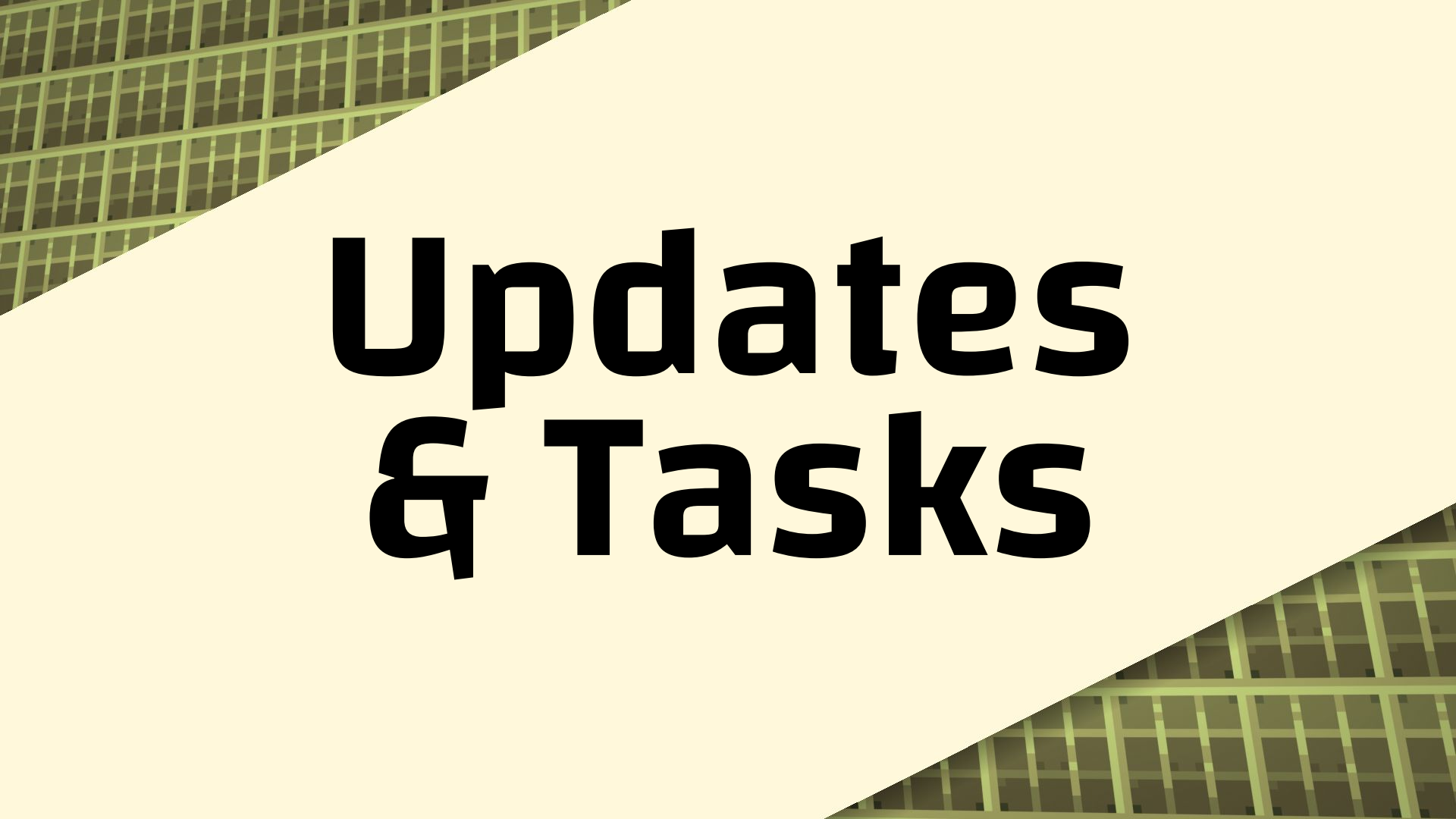
- ❑ Kudos & Recognition
- ❑ Updates & Current Tasks
- ❑ Q&A
- ❑ Recap

Kudos & Recognition

Welcome!

- ❏ [Knightmares](#) - Lore

- ❏ William, He/Him, New Zealand



Updates & Tasks

Art Update



Contributions

☐ Guild character 3D models by SpecialK

- ☐ [Master Aldric](#)
- ☐ [Senior Inspector Hazel](#)

☐ Art for the website by Foxy

- ☐ Progress on [Website banner](#)

☐ Mobs by Foxy

- ☐ Jungle [skeleton](#) and [zombie](#)
- ☐ Swamp [skeleton](#) and [zombie](#)
- ☐ Deepfrost [skeleton](#) and [zombie](#)
- ☐ Mushroom [skeleton](#)
- ☐ Desert [skeleton](#)
- ☐ Mesa [skeleton](#)

☐ Role and priority emojis by SpecialK

Art Gallery



Art Tasks



Current Tasks



[Mob Models](#)



Skeleton and Zombie



[Station UI](#)



Key forge, Ability Bench, Rune Anvil

Design Update

- ❑ Pillars
 - ❑ Shape your own Path
 - ❑ Meaningful Progression
 - ❑ Prioritize Experience
- ❑ Game Design Document ([GDD](#))
- ❑ Beginning Phase 2 - Core Player Experience (CPE)

Design Tasks

- ☐ [Phase 2](#) - Core Player Experience
 - ☐ Statement
 - ☐ Verbs
 - ☐ Emotions
- ☐ [Reference Library](#)

Dev Update

- ❑ Targeting new release, then expand newer features
 - Expand Quests, Guilds, and Anomalies
 - Data pack expansion
- ❑ Focus on
 - Working code
 - Getting POCs out to the broader team
- ❑ Features are expected to evolve over time

Dev Tasks

- ❏ Current Task List Until 0.2.0 Release
 - Anomalies POC ([#369](#))
 - Rift Mob Variants by Theme ([#344](#) and [#372](#))
 - Ability Effect and Targeting Refactor ([#358](#))

Lore Tasks

- ❑ Quests/Tasks
 - ❑ Random Repeatable Goals
 - ❑ Sentence or two
 - ❑ Set in world, but not heavy lore
 - ❑ WarrenGore - demo quest data packing
- ❑ Hubworld
 - ❑ Step 3 - Growth
 - ❑ ... Central Landmark

Build Tasks

- ❑ Current Tasks
 - ❑ Build reviews
 - ❑ Roughly ~20 rooms not fully reviewed
 - ❑ 10 rooms not in room pool due to insufficient reviews
 - ❑ Peer review helps everyone!

Docs Update

- ❑ Docusaurus updated to 3.9.1
- ❑ Mermaid added for diagram support

Docs Tasks

- ❏ [Guide Meeting Notes](#)
 - ❏ Meeting notes created, need to be uploaded
- ❏ [Glossary Update](#)
 - ❏ Several additions to help project-wide clarity in terms



DEMOS!



Q&A

Next Steps & Takeaways

- ❑ Recognized contributors
- ❑ Shared updates for each area
- ❑ Outlines how to get involved
- ❑ Answered questions & feedback