

An abstract composition of various 3D rectangular blocks in shades of red, orange, teal, and light blue, arranged in a layered, architectural style on the left side of the image.

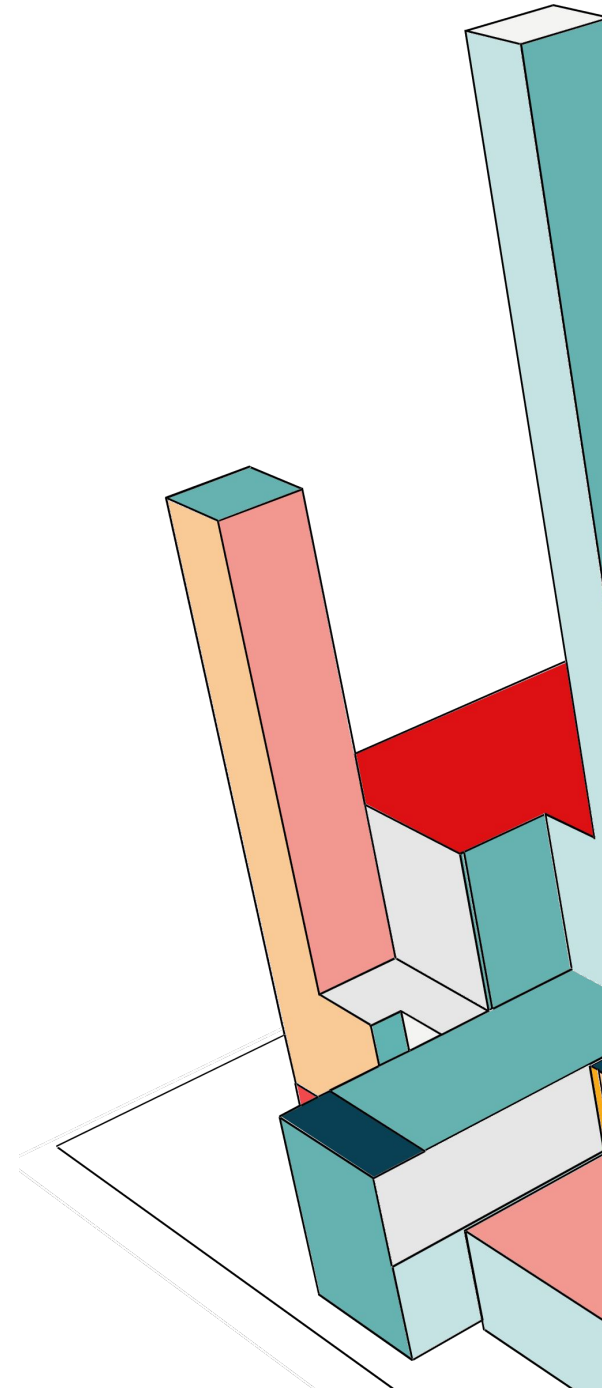
Wanderers of the Rift

WEEKLY UPDATE
2025/03/08

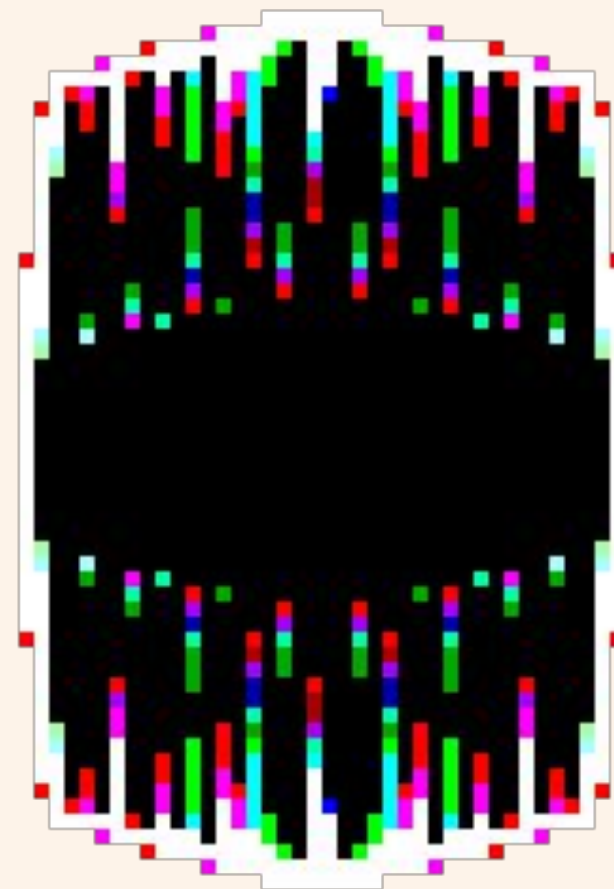
Anyone want to make a template for us to use going forward?
This was just the first template that jumped out at me

AGENDA

- Kudos & Recognition
- Name Poll Results and What's Next
- MVP Updates
- Demo/Upcoming Milestones
- Miscellanea
- Q&A

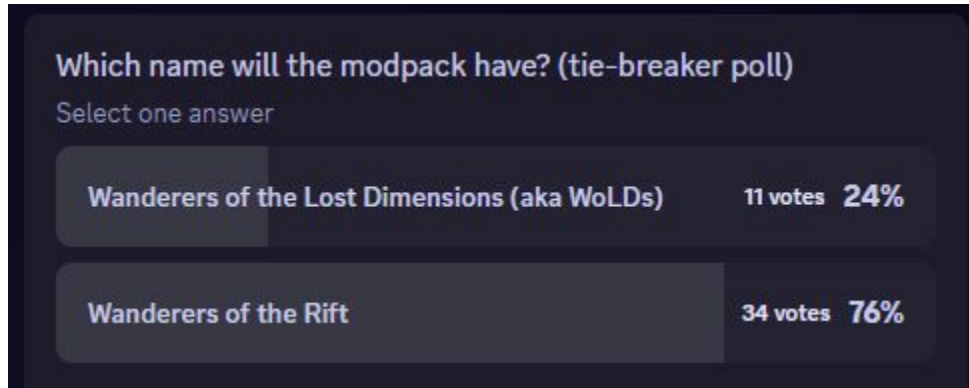


Kudos & Recognition

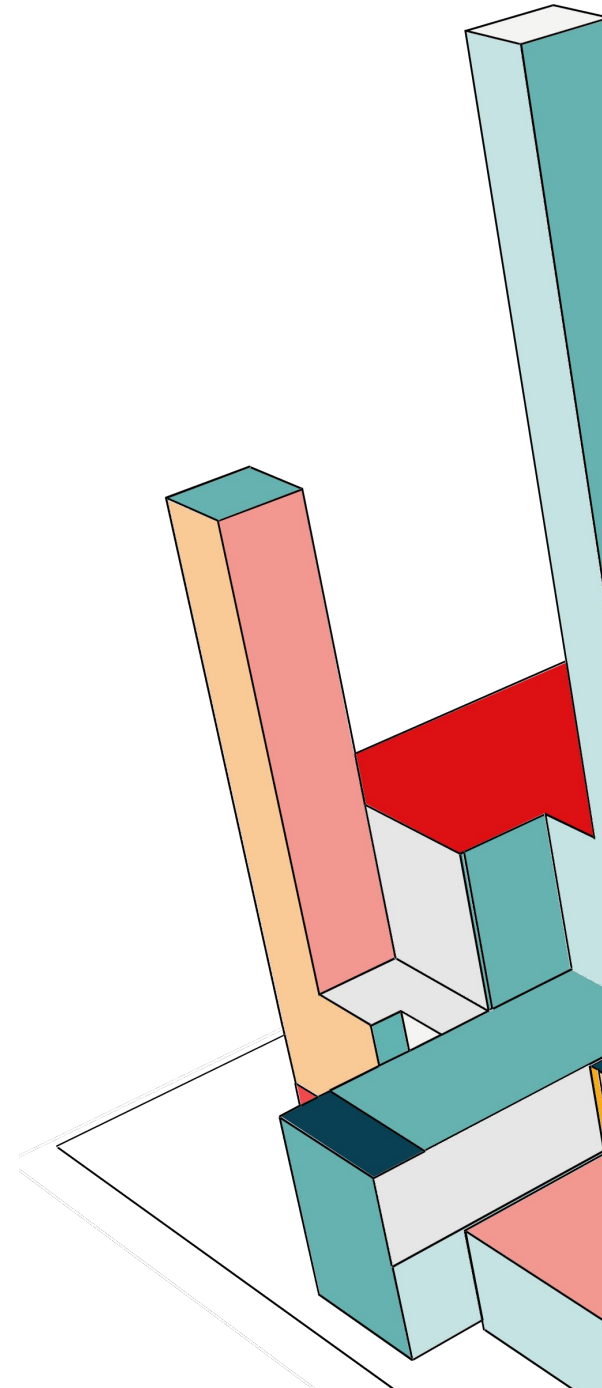


NAME POLL RESULTS

Round 2 (tie-breaker) for Name Poll:



Changes will happen slowly.



UPCOMING POLLS/COMMUNITY UPDATES

Durability Vote

Do we want Durability in the Game and to what extent?

- Yes, remove durability completely
- Yes, but only remove for WotRift items
- No, durability should stay

Choice explainer:

<https://dimension-delvers.github.io/dimension-delvers-docs/polls/durability.html>

Poll Guidelines available on mdBook



UPCOMING POLLS/COMMUNITY UPDATES

Enchanting

Do we want Vanilla-like Enchanting in the Game and to what extent (came up thinking about Durability)?

Discussion in Forums ongoing:

<https://discord.com/channels/1328761294085554176/1347962994335809546>

(discussion is part of the process, explained later)



MVP Updates



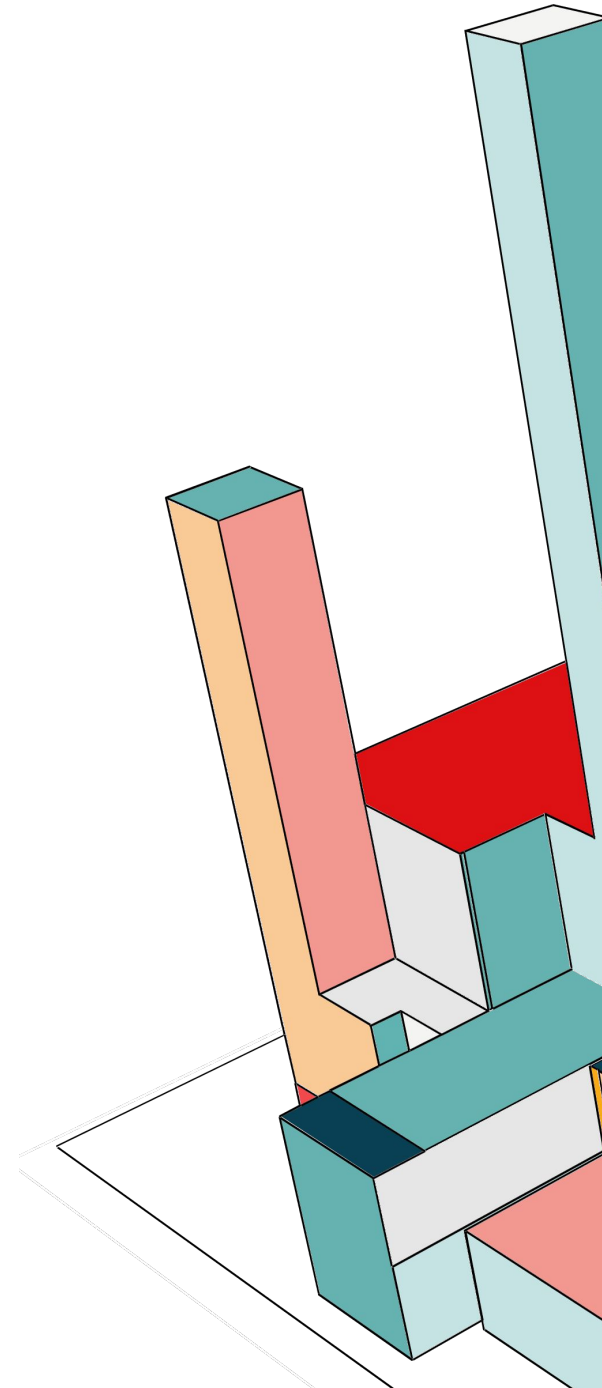
ROOMS AND POIs

We currently have 2 rooms and one POI.

More needed, to be done on the build server

Processor handles block conversion,

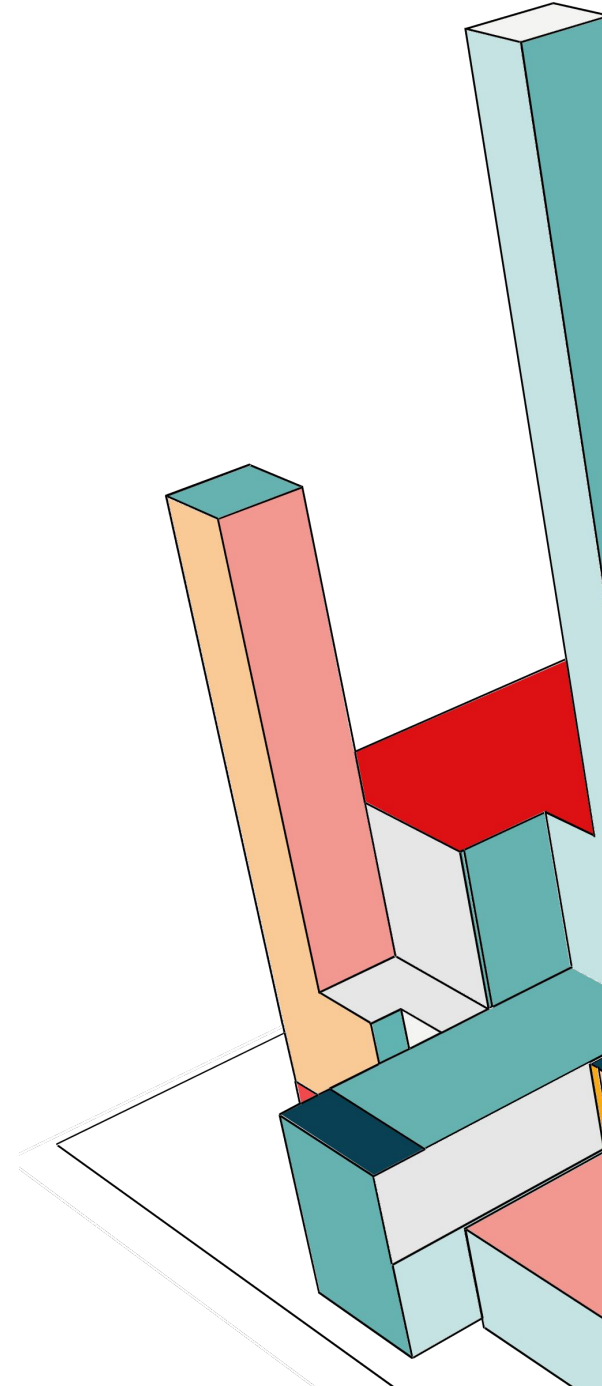
Patrigan can help with how to leverage its use

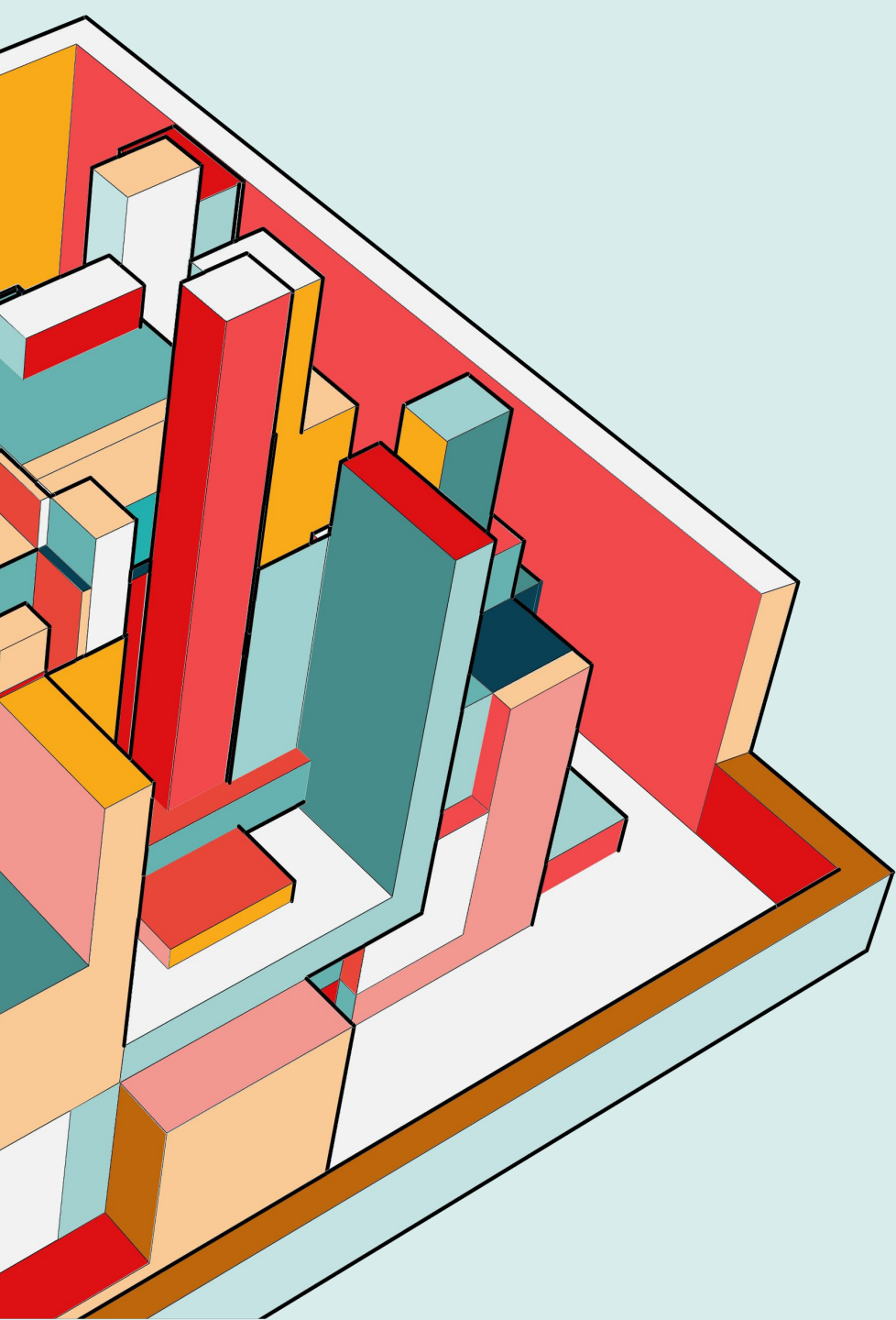


MISCELLANEA

Decision Process

1. Discussion in voice or chat
2. Idea polishing in Forums (for easy retrieval based on topic)
3. Polling for options (need more than 2)
4. Guidelines / Results published on mdBook once decision is taken.
5. Changes / Actions timelines depending on decisions





DEMOS

Q&A

